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**Are you the DI Coordinator?**

**Here are some helpful documents for you to customize!**

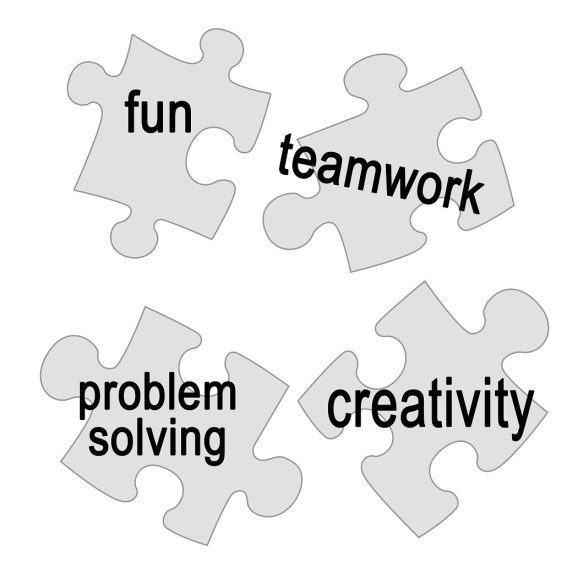
In this file, you will find a number of documents that you may find useful in promoting and operating your local DI program.

We’ve distributed these documents in editable form to make it easy for you to edit their contents to suit your own needs. For example, many of the documents have a place for you to add your own contact information.

1. **Creativity Crisis:** Overview of a *Newsweek* article about the importance of creativity education.
2. **Why Do DI?** Collection of testimonials from team members and alumni about the ways in which DI has changed their lives.
3. **Take Home Letter for Students:** Catchy overview of the program for students, with a space for local contact information and meeting time.
4. **Parent Invitation (2-sided):** Overview of key aspects of the program for parents, with a space for local contact information and meeting time.
5. **DI Application Projects (2-sided):** Ideas for projects that kids can create as part of their application to join a DI team.
6. **Student Registration Form (2 sided):** Registration form that you can customize for use within your own school.
7. **Parent-Student Contract:** Contract to confirm that your students and parents understand the commitment that they are making.
8. **How Parents Can Help:** List of ways in which parents can help.
9. **Team Sponsor Flyer:** Flyer to give to potential local sponsors.
10. **Get Media Coverage for Your Program:** Press information form.

We hope these documents are helpful to you! If you have any questions or would like additional information, please don’t hesitate to email us at questions@nh-di.org, or call the NH‑DI hotline: (603) 868-2140.

Thanks for all that you do!



**Did you know?**

Research has shown that the correlation between creativity test scores and future success is three times greater than for IQ scores. When IBM recently interviewed 1,500 chief executives, they identified creativity as the single most important skill for business leaders.

Most experts agree that anyone can learn to be more creative, and university studies have shown that team-based creative problem solving is an effective way to accomplish this. It’s fun and it works!

**Destination** **Imagination**® is the world’s largest creative problem solving program, with more than 250,000 participating students each year.

**To get your child involved**, come to the informational meeting on \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

at \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

See you at the meeting!

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

DI Coordinator

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Phone Number

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Email

According to the article by Po Bronson and Ashley Merryman, recent research at the College of William & Mary has revealed that America’s creativity test scores began to drop in 1990, and have steadily dropped since then. This decline was most serious among young children.

**This was the headline in the July 19, 2010 issue of *Newsweek* magazine…**

**Destination Imagination® – Why Do DI?  
We asked team members and former team members to tell us what DI did for them.**

# This space is reserved for your child.

*Take the first step today, and contact us to find out how your child can be on a team!*

“Destination Imagination has, perhaps, had the most influence in my life, after my parents, that is. Nothing else has been such a driving and permanent force as DI. Nothing has driven me to succeed as much like DI. Nothing has driven me to find new and exciting ways to solve problems like DI. Nothing, and I truly mean nothing, has taught me how to work within a team, within a budget, and within a set time, like DI.”

“I have gained patience & self-confidence. I've chipped away at my fear of looking silly, and of taking chances, and of public speaking/singing/dancing.”

“I can't begin to name the gifts DI has given me. Not only am I armed with lifelong critical skills and surrounded by teammates who became family, I have a confidence that runs deep in my core. At a very young age, when it seems most of what you hear is what you cannot and may not do, my friends and I were told we could do anything and, in fact, what we did do was worthy of a global stage. No matter what obstacles lay in our path or even what walls we may hit, that confidence instilled at such a young age cannot be shaken.”

“There is no other single experience in my past that I can point to as having been more influential of the person I am today, and the success I have had thus far... Over the years, [DI] has surely helped thousands of students learn who they are, how to solve the most complex of problems, how to work together on a team, and how to approach life with creative passion.”

Messages left by younger team members at the NH DI state tournament:

* “In DI, if you've made something to be proud of, you've already won.”
* “Being a team IS what it's all ABOUT!”
* “You're never shy again after DI,  
  DI ROCKS!”
* “To invent, you need a good Imagination and a pile of JUNK!”
* “It's only broken if it can't be fixed with duct tape!”

“I believe that Destination Imagination is one of the best extra-curricular activities for school children. It teaches them so many life skills that other activities may teach in part, but never in whole and never together, and never in such a creative and unique way.

Destination Imagination just makes you a better person.”

**Do you want to have fun and be part of a team?**

Do you like to create new things? Build or design? Paint or draw? Act or improvise? Write or compose? Do you look at things differently than others around you? Enjoy being part of a team? Looking for something cool?

#### If the answer is yes to these questions, you would enjoy being on a Destination Imagination® team! DI is for anyone who likes to be creative in one way or another. It doesn’t matter whether you get all A’s in school, or even high scores on tests! Anyone can participate in DI if they are willing to work hard with their teammates!

#### What is Destination Imagination?

MCDD00661_0000%5b1%5dDestination Imagination (or DI for short), is a rather unique opportunity for kids to use their creativity and work together to solve a challenge. Teams of up to 7 students will work on a solution to one of the six different DI*Team Challenges (*plus there’s a *Rising Stars!* Challenge for younger kids in kindergarten through 2nd grade).

In March, teams will take their solutions to a regional tournament where they will showcase their creativity, see how others solved the same *Challenge*, celebrate their accomplishments and really have FUN!

#### WHAT DOES IT TAKE TO BE ON A DI TEAM?

You must be committed! DI will be a lot of FUN, but it will also take some time. However, if you have at least one free afternoon per week or some weekend time, you can probably fit it in.

Below is a rough idea of the time commitment that you would need to make:

* November – January -- one meeting per week
* February – at least two sessions per week
* March-- the regional is tournament is in March-- plan on lots of meetings to get ready!

You MUST come to the scheduled meetings! You will be part of a TEAM, and they will be depending on YOU!

Sound like FUN? DI is starting at YOUR school, so tell your Mom or Dad that you want to find out more about DI, and ask them to email your school coordinator. Next, send Mom or Dad to the meeting about DI:

Meeting Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Time: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Location: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

DI Program Coordinator: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Phone: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Coordinator’s Email: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ RSVP by: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_



Creativity ~ Teamwork ~ Problem Solving

NH’s Incredible Creativity Connection is an outstanding non-profit organization that has provided creative problem solving opportunities to New Hampshire’s students for 30 years. We are pleased to offer Destination Imagination to all NH students from kindergarten through college.

Dear Parent,

Do you have a child who thrives on challenging activities? Does your child enjoy really baffling games and puzzles? Learning new skills? Writing or performing? Building mechanical and technical things? Working in a group? Generating lots of ideas?

Destination Imagination can give your child the opportunity to hone these skills while providing rewarding outlet for his/her creativity! Join DI this year at your school!

**So what is Destination Imagination?**

* Destination Imagination -- the world’s largest creative problem solving organization – operates an extracurricular, school-sponsored program that fosters creativity, team-based problem solving and life skills for students in kindergarten through college. The goal of Destination Imagination is to cultivate the creative problem-solving process and make it a part of a student’s everyday life.
* Teams work together to solve open-ended Challenges, using their imaginations and Creative Problem Solving Tools. Teams of up to 7 students prepare and participate in both a *Team Challenge* and *Instant Challenge* at a regional competition in March.The solution to the Team Challenge is developed over a 3-6 month period! The team designs and creates, without adult assistance, all props, costumes and other artistic and/or technical elements necessary to bring the presentation to life.
* *Instant Challenges* are designed to teach students how to think quickly, creatively and strategically. At tournaments, the team is given an Instant Challenge they have not seen before. For example, a team may be asked to create a skit about a mouse’s happiest day, make up a story using a given set of items, manipulate materials to build a structure, or develop a non-verbal communication system with their team members in order to complete a given task. Team members have a few minutes to think and develop their strategy and a brief period of time to respond to the challenge.
* Both the Team Challenges and Instant Challenges provide and promote opportunities to develop lifelong skills that are essential in our ever-changing world.

**What is required of a Destination Imagination parent?**

* This program must have the support of all team parents. While adults cannot help solve the team’s solution or offer ideas, parents are needed to be team managers, tournament officials and tournament volunteers. Parents must help their student get to all team meetings. Parents are integral in making this program possible.

**What does it take to form a team?**

* A maximum of seven students per team.
* A parent, teacher, or dedicated supporter over 18 years of age to be a Team Manager. The Team Manager helps the students stay on schedule and gather materials and also guides them through the problem-solving process.
* Time outside of school – approximately two hours/week, gradually increasing as tournament time approaches.

**Is Team Manager training available?**

* Yes, absolutely! Training is ESSENTIAL for new Team Managers, and sessions are offered twice each season**!** No special skills are required to be a Team Manager, other than your willingness to work with a great group of creative kids! Each year, sadly, we have students who want to participate, but can’t because we just don’t have enough Team Managers. Please give serious consideration to managing a team or sharing the responsibility with someone else. We can’t run this program without volunteers!

**How can I get more information about the DI program?**

* Visit the Destination Imagination homepage (www.idodi.org) and the NH-DI state homepage (www.nh-di.org). Read about the goals of the program, check out the upcoming events for kids in NH, and find the previews of this year’s Challenges. Get excited!

**How do I get my child involved?**

* There will be a Destination Imagination Information meeting

on \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ at \_\_\_\_\_\_\_\_\_\_\_\_­­\_\_\_\_ to discuss forming teams!

Thank you for caring about creative problem solving and for taking an active interest in finding out more about this program that teaches these life-skills to our children.

**See you at the meeting!**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

DI Program Coordinator

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Email

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Phone Application Projects for

acgjjrim%5b1%5d ****

1. Chose and complete ONE of the following projects. This is part of your application to join a Destination Imagination team. Plan to spend two to four hours on your project.
2. Bring your project to school on \_\_\_\_\_\_\_\_\_\_\_\_ and take it to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_! Make sure your name is on it. **(NO EXCUSES! NO LATE PROJECTS ACCEPTED!)**
3. Don’t put off doing this project until the last minute!Your homework and other schoolwork must come first, so plan ahead to allow enough time for this creative project.

**REMEMBER: All the ideas and work for this project MUST BE YOUR OWN!** No suggestions or help from anyone is allowed. Your project should reflect *your* creativity. Don’t let friends, parents, brothers, or sisters give you any ideas or help. Just tell them, “Thanks, but I can do it all myself!”

★ **CHOOSE ONLY ONE!** ★1★ **CHOOSE ONLY ONE!** ★1★ **CHOOSE ONLY ONE!** ★1★ **CHOOSE ONLY ONE!** ★

# PROJECT 1: An Invention for Rover

* Design and draw a detailed, multi-step, humorous gadget to exercise your dog on a rainy day. Make it poster-sized and include an explanation of each step, and then, actually build a working model of one part of your invention! What will they think of next?

# PROJECT 2: Plan the BIG party

* Your pet DI-nosaur’s birthday is next week! You have just enough time to plan the party! You will need invitations, a guest list, a shopping list for food, a recipe for a DI-licious party-food, party favors and special hats, a schedule for the games and activities for this BIG event, and so much more! You had better get busy! What’s Dino’s favorite color?

# PROJECT 3: Make a Puppet

* Research the origins of puppets. Chose a type of puppet that is NEW to you and that interests you and create one of your own using materials that are already in your house. Give your puppet a name and teach it to show emotions like joy, sadness, fear, etc.! Can you make a short video of your puppet acting?

**PROJECT 4:** **A Chair Fit for a King**

* The King has ordered a new throne – a real one-of-a-kind throne! You must design this special throne with LOTS of special features that will surprise him royally! Make a careful drawing of the NEW throne, so all the special features/details are shown and described each one. Additionally, you will need to create a plaque for the throne bearing his title, King. (Note: the KING loves sparkles!)

**PROJECT 5: Air Mail**

* How far can you send a standard business envelope (mail)? Your challenge is to build a catapult-type device that will send a regular business envelope at least 8 feet through the air – yup, air mail! Oh, by the way, postage is now 49 cents – so please put those pennies in the envelope and seal it well before you send it! (Yes, you can reconfigure the envelope!)

**PROJECT 6: *A* miniature *Golf Course***

* Miniature golf is fun because of the obstacles that you encounter. Your challenge is to build a “real” 5 hole mini-golf course for NHICC (pronounced Nick), the NH-DI Gnome. He is about 5 inches tall! Include plenty of interesting “hazards” to make this course fun for NHICC to play. And don’t forget that NHICC needs a putter and a golf ball as well! This should keep you busy FORE a while!

# PROJECT 7: *An Out-of-the-Box Box Project*

* Find yourself a big box! Next, apply creativity and imagination, color and some unusual materials and turn your box into a spectacular costume! Either submit a photograph of you modeling your box-creation or submit your box-costume as your application project!

**PROJECT 8: *Paper-mania***

* Paper is a marvelous material -- it is easy find, comes in a variety of textures and weights and can be used to create amazing and impressive stuff. Do some research on using paper to make jewelry, hats, shoes, and containers. Your challenge is to make 3 creative items that are attractive and durable and made out of paper! (Yes, you may use a few additional materials too!)

# PROJECT 9: *A Song about \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_*

* This project is FUN and simple! Find a topic and write a song about it! You may chose to create a parody by re-lyric-ing a familiar tune OR create your own music and words! And there should be at least three verses to your song. You’ll need to submit a copy of your song as well as a recording of your work. It is permissible to ask one or more friends help you sing it.

**PROJECT 10: Write an Instant Challenge (or TWO!)**

* Collect any 8 items (for example: 6” masking tape, 4 paper cups, 3 etc.) and use your creativity to write an Instant Challenge using those items as the “materials” for the solution! Then, package up with those materials along with your ORIGINAL IC and give it to your DI Coordinator to share with other teams!

PLEASE REMEMBER!

Your application project will not be judged or evaluated in any way.

kka_wvb2%5b1%5dDo your best and remember to HAVE FUN being creative!

Don’t worry if it doesn’t come out quite the way you wanted it to – that’s okay!

GOOD LUCK AND HAVE FUN!

(And don't let anyone help you!)



**2014-2015 STUDENT REGISTRATION FORM**

This form is for the school’s DI coordinator! Please return this form by \_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ School \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Grade \_\_\_\_\_\_\_ Classroom/Homeroom Teacher \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Section \_\_\_\_\_\_\_\_ Room \_\_\_\_\_\_\_**

**Address** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ **City** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_  **Zip** \_\_\_\_\_\_\_\_\_\_

**Home Phone** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ **Date of Birth** \_\_\_\_/\_\_\_\_/\_\_\_\_ **Age as of 6/15/15** \_\_\_\_\_\_\_ **T-shirt size** \_\_\_\_\_

**Family Email** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Student’s Email** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Getting To Know You:** Please check area(s) in which you feel you have ability and could contribute to a team.

Teams need members with many different skills and abilities!

**\_\_\_\_\_ acting \_\_\_\_\_ script writing \_\_\_\_\_ prop construction \_\_\_\_\_ song writing**

**\_\_\_\_\_ painting \_\_\_\_\_ artwork \_\_\_\_\_ organization \_\_\_\_\_ dance**

**\_\_\_\_\_ music \_\_\_\_\_ ideas \_\_\_\_\_ mechanical wizardry \_\_\_\_\_ brainstorming**

**\_\_\_\_\_ building \_\_\_\_\_ other \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Team Challenge Preference:** Please indicate your choice of Challenge: **1** for your first choice, **2** for your second choice, etc. **Do not select just one choice!** If you do, we assume that **any** other Challenge will be acceptable.

(Note: The *Rising Stars!*Challenge “Animal Mish Mash” is ONLY for the youngest teams)

**\_\_\_\_\_ Creature Feature (technical):** The world is yours. The choice is yours. Take action! Find your creature and begin the great adventure! Build a creature that uses technical methods to perform team-chosen actions. Present a story of adventure with the creature as a character. Use technical methods to demonstrate features of a world where the story is set.

**\_\_\_\_\_ Making Waves (scientific):** Hey, slow it down! NO, wait, speed it up! At this rate, how will your incredible sound machine EVER produce sounds? Design and construct an incredible sound machine that produces two different sounds. Create and integrate two visible displays of sound waves into the presentation. Create and present a story that includes a change to a faster or slower narrative pace.

**\_\_\_\_\_ Feary Tales (fine arts):** Phobophobia is the fear of being afraid. The question is: What are you afraid of? Present a team-created fairy tale about a character that faces and deals with a phobia. Create an expressive artwork that conveys a thought or feeling. Create a functional artwork that serves a practical function. Design and create an illusion that makes the impossible seem possible.

**\_\_\_\_\_ The Improv Games (improvisational):** With street performance as your tool, may the odds be ever in your favor…in The Improv Games. Create three independent improvisational sketches. Research and incorporate improvisational games and street performances. Practice integrating randomly selected situations and settings.

**\_\_\_\_\_ Lose to Win (structural):** Remove the weight and transform your thinking. Sometimes, you have to Lose to Win. Design and build the lightest structure possible that continues to support the weight of the pressure board while parts of the structure are removed. Design and build a removal device to safely remove the structure parts. Tell a story about how something is transformed and revealed to be something completely different. Create a prop or set piece that transforms as parts of it are removed during the presentation.

**\_\_\_\_\_ Brand Aid (service learning / Project Outreach):** Round up your team and identify a community need. Once you piece the puzzle together, you will unlock the world of Brand Aid. Use the creative process to identify, design and carry out a project that addresses at least one real community need. Use graphic arts and sounds to create an effective brand to help meet the project goal(s). Create a live presentation that highlights the project and project evaluation. Design and create a project puzzle to be put together during the presentation.

**\_\_\_\_\_ Animal Mish Mash (early learning / Rising Stars!):** With a little bit of this and a little bit of that, you’ll mix together two animals and give it the perfect new habitat! Doesn’t it sound like a ROAR-ing good time? Learn about animal characteristics and their habitats—the home and area in which they live. Design a new animal and its new habitat. Construct the animal and its habitat in 3-D, including moving parts on both. Create a play about the movements your new animal makes and the adjustment your new animal makes in its new habitat.

**KEY TO LEVELS**

Destination Imagination has instituted the following policy to determine levels:

**RISING STARS!:** K-2nd grade or generally less than 9 years of age (this is not set in stone in NH)

**ELEMENTARY:** K –5th grade or no student reaching age 12 by 6/15/15

**MIDDLE:** 6th—8th grade orno student reaching age 15 by 6/15/15

**SECONDARY:** 9th –12th grade \*\*\*or no student reachingage 19\*\* by 6/15/15

**The Level in which a team performs is determined by the highest grade level or by who is the oldest member on that team. Each team can use either grade or age to determine the appropriate level for competition.**

**\*\*\*** High School Students who are 19 may participate on a team with permission from NH-DI. Just call 868-2140.

**Meeting Preferences:** Meetings are organized by the Team Managers at their convenience. We need to know if there are days or times when you **absolutely cannot meet.**Please list the days and times of any conflicting activities.

**-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------**

**Special Requests:**  Because of transportation difficulties or other reasons, you might need to be with ONE friend or adult. If you have a special request, please list it here. **We will try to honor requests, but we cannot guarantee it.**

**PARENT SECTION:**

**Our Parent Volunteer Policy: It is a necessary requirement that EVERY parent must support our local Destination Imagination program by donating their TIME in some way. You MUST agree to assist in one or more of the following ways!**

FYI:The number of teams that can be formed in our school is only limited by one factor -- the number of adults that are available to manage the teams. Please consider being a Destination Imagination Team Manager this year. Training & materials will be provided!

**Pick ONE:**

**\_\_\_\_\_** I would be willing to be a Team Manager for a Destination Imagination (DI) team.

**\_\_\_\_\_** I would be willing to co-manage a team with **\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.**

**\_\_\_\_\_** I will be an Appraiser at a tournament. I understand I MUST train on a Saturday in January or February to do this. (Do NOT appraise at your child’s tournament, because you will NOT be able to watch them perform!)

If you cannot facilitate a team, please indicate how else you will help your child’s team manager and team by checking off **TWO** other supporting roles. Help us to ensure that this educational and enriching activity is available for our students!

**\_\_\_\_\_** I would be willing to provide space for the team to hold their meetings, build props or store materials.

**\_\_\_\_\_** I want to be a parent Go-fer – bringing snacks, picking up supplies, helping with transportation, etc.

\_\_\_\_\_I am willing to be “an extra pair of hands” to help the team managers at a few meetings.

**\_\_\_\_\_** I would be willing to help the team locate resources for information, research and/or supplies.

**\_\_\_\_\_** At the Regional Tournament, I will serve as the team’s required 2-hour volunteer.

**\_\_\_\_\_** I am also willing to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

* I have read the Destination Imagination description and understand the time requirements.
* I understand how important it is for my child to attend team meetings (usually once a week).
* I understand that I am responsible for my child's transportation after school hours.
* I understand that team managers are volunteering their time, and should not have to bear all financial costs.
* I verify that my child’s birth date as recorded on the front of this form is accurate.
* I give permission for my child to participate in this Destination Imagination program.

**Parent Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

Have a relative, friend or co-worker who might enjoy being your team’s Appraiser? Sign them up below!

Appraiser’s Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Email: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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**Destination Imagination PARTICIPANT SECTION! Last, But Not Least . . . It's YOUR Turn!**

**Our Participation Policy:** Please read the following statements and sign below.

* I have read the Destination Imagination description and understand the time requirement and commitment.
* I understand how important it is to attend team meetings.
* I understand that if I drop out of DI after my team starts working on the problem, *my team cannot replace me.*
* I understand that my behavior at DI meetings is expected to be the same as at school, no matter where the meeting is held.
* I understand that my team managers are volunteering their time so that I can learn new things, and that if I am behaving inappropriately, they can remove me from the meeting or from the team.

## Student Signature: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**DI PARENT – STUDENT CONTRACT**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ has been selected to be a member of a Destination Imagination team. In order to insure that parents and students understand the responsibility and commitment needed by each DI member, please take the time to read and sign this contract.

MCBD10521_0000%5b1%5d

**STUDENT CONTRACT**

Students, please write "yes" or "no" in front of each item.

\_\_\_\_ I realize that no DI challenge has only one solution, and that in a successful team, we cooperate by considering EVERYONE’S ideas. I will not criticize anyone's ideas.

\_\_\_\_\_ I agree that my behavior at meetings will be constructive.

\_\_\_\_\_ I agree that each DI team meeting is valuable and will attend each meeting as best as I can. If a conflict arises, I will notify my Team Manager in advance.

\_\_\_\_\_ I agree to cooperate on the solution the team chooses, even if it's not my first choice.

\_\_\_\_\_ I agree that all solutions, including props, costumes, signs, etc. will be made only by me or other members of my team. I realize that if there is any part of our solution that my team cannot complete without interference, we must redesign that part of the solution.

\_\_\_\_\_ I understand that the NH-DI program recognizes all teams that bring a solution to the tournaments. They are all considered successful. I agree to show other teams the utmost respect and good sportsmanship and support.

Student Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_

**PARENT CONTRACT**

Parents, please write "yes" or "no" in front of each item.

\_\_\_\_\_ I agree, in the proper spirit of DI, not to interfere with the team's solutions. All creations, inventions, decorations, and ideas, must come from the team members.

\_\_\_\_\_ I agree to make every effort to have my child attend each team meeting. If there is a conflict, my child or I will notify the Team Manager. I understand they have a commitment to their team.

\_\_\_\_\_ I realize that my child's manager will be contributing a significant amount of time and effort to provide a rewarding experience. I will try to be cooperative and helpful as possible.

\_\_\_\_\_ I understand the DI philosophy. DI doesn't measure a team’s success with scores but through the learning experience and accomplishments of the team solving problems themselves. I promise to help my child concentrate on having a positive experience.

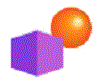
Parent Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_

**How Can Parents Help with DI?**

1. Be a team manager or co-manage a team with another adult.
2. Be an Instant Challenge coach for your child’s team.

MCj02922700000[1]

1. Be a volunteer appraiser to represent your child’s team at another tournament.
2. Help find an appraiser for your child’s team.
3. Help the team by not scheduling appointments or activities for your child when team meetings are scheduled.
4. Assist the team manager at meetings to help keep the team on task.
5. Help find resource people to teach the team new skills ~ i.e. painting, sewing, mechanical design, carpentry, make up application, stage techniques, etc.
6. Come a half hour early to pick up your child from meetings and help with clean up.
7. Be an audience for practice sessions and cheer the team on. (No suggestions though!)
8. Help find places for the team to practice.
9. Provide times and places for the team to work and practice.
10. Read and check the rules to be sure the team is following all of them...even the small ones.
11. Provide transportation for team members to and from meetings, practices, and shopping trips.
12. MCj03073470000[1]Provide treats and nutritious snacks for the meetings.
13. Pick up team requested materials.
14. Play Instant Challenge games with your child at home.
15. Help transport props and costumes to the tournament.
16. Encourage and support the team and team managers.
17. Help the team with PR to the newspaper, school administrators, or local community.
18. Provide cakes for the cake walk at a tournament.



**DESTINATION IMAGINATION**®

Show your support for the fastest growing educational program for kids in the state.

Adopt a NH Destination Imagination team in your community.

When kids learn how to think creatively, solve problems, budget time and money, and work together, we all win!

Invest in the future by adopting a NH-DI team today.

## Contact: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

### Basic Sponsorship

Team Expenses from beginning to end!

* Team Registration Fee $220
* Team T-Shirts (add your logo?) $100
* Supplies and training $100
* End of the year pizza party $ 50

# Total: $470.00

### Super Sponsorship

Really get involved with your team!

* Attend the tournament and cheer them on!
* Volunteer & train to be this team’s required tournament official – sign up to appraise!
* Be a 2-hour Volunteer on tournament day.

Your tax-deductible contribution will positively impact the lives and the future of this team! Thank you!

Get Media Coverage for your Program

To: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

From: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Email: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Phone Number : \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Creativity Takes Center Stage**

Students at the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ School are currently forming teams for the 2013-2014 Destination Imagination® Program. Destination Imagination (“DI”) is a program that teaches students great skills – teamwork, creative problem‑solving, out‑of‑the‑box thinking, the art of negotiation and compromise and strategic life skills,” *explains (Name), (local title).* “Team members also deal with different personalities, deadlines, rules, budget constraints and peer pressure.” In short, it gives them a fun but meaningful real-life experience.

This is the school’s \_\_\_\_\_\_\_\_\_ year participating in the program. Last year, \_\_\_\_\_\_\_ teams participated at the Regional Tournament held at \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_. [Add if any went on to States or Global Finals]

Participation in Destination Imagination’s Team Challenge program is challenging and fun. The team will choose one of six creative challenges released by the International headquarters located in Cherry Hill, New Jersey. They will spend several months developing a solution, which they will present at regional tournaments. Teams that make it to the International Global Finals held each year at the University of Tennessee, Knoxville, TN have the opportunity to share their creative solutions with students from all over the United States and dozens of foreign countries.

[Add any information here about specific students, meeting places, information nights, etc. – always list time, date, place, a short sentence about the event, directions if needed, and a phone or web address for contact.]

[You may want to add a synopsis on this year’s challenges]

Adult volunteers are needed to help organize local events and facilitate team participation. Each team also needs to supply one volunteer to train as an official for the tournament. If you are interested in representing a team and also having a front row seat on the most creative show in town, please contact \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ at \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

Visit www.idodi.org. or www.nh-di.org for more information.