



CHALLENGE OVERVIEWS



Technical

The Technical Challenge prompts students to complete tasks by using engineering, research, strategic planning and related skills.

Points of Interest

- Design and build equipment to detect objects in their hiding places.
- Use team-designed and built equipment to take the objects out of their hiding places.
- Move objects across the finish line.
- Create and present a story about a technology that detects things a human cannot sense without help.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Scientific

The Scientific Challenge blends the research and curiosity of science with the thrill and creativity of the theater arts.

Points of Interest

- Learn about an extreme environment that exists in our universe.
- Present a story about characters who attempt to adapt to conditions in order to survive in the extreme environment.
- Design and create extreme gear that is demonstrated by using technical methods.
- Design and create a depiction of the extreme environment.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Structural

The Structural Challenge asks teams to design, build and test load-bearing structures out of specific materials.

Points of Interest

- Build a structure that will be tested against two forces at the same time.
- Design a prop that will be assembled during your presentation. The prop's parts must fit completely inside a measured space.
- Create a story in which tension is a threat to stability and is overcome in some way.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Start A Team. Choose Your Challenge.

Destination Imagination is an educational program where student teams solve open-ended Challenges and can present their solutions at tournaments.

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Fine Arts

In the Fine Arts Challenge, students flex their acting and artistic muscles as they explore some of our most fascinating works of literature and media.

Points of Interest

- Research a work of art created by an artist who was born in a nation other than the team's own.
- Theatrically present a comic strip that is based on the team-selected work of art.
- Create three live comic strip panels.
- Create an ARTifact that is inspired by the work of art.
- Design and create a caption contraption for one of the comic strip panels.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Improvational

The Improvisational Challenge is all about spontaneity and storytelling. Teams receive topics and produce skits right on the spot

Points of Interest

- Create an original 5-minute improvisational skit.
- Develop the interaction between a character from the past and a contemporary character.
- Show how those characters work, using the time period, their occupations and skills, to deal with pandemonium.
- Use stage makeup to create, develop, and/or enhance one skit character.

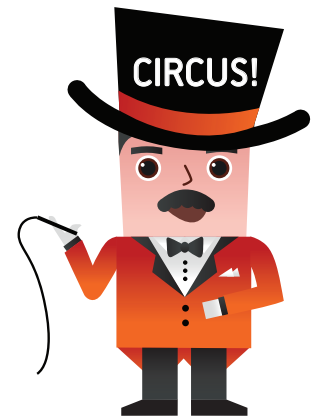


Service Learning

The Service Learning Challenge is designed to engage students in community service to address real community issues through personal expression.

Points of Interest

- Use the creative process to identify and select at least one real community need.
- Design and carry out a project that addresses the real community need.
- Use play to meet the goal(s) of the project.
- Use a team-created elevator pitch that can be used to enlist at least one community partner.
- Create a live presentation that features the project.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.



Early Learning

Rising Stars! is a Challenge created for early learners. To solve the Challenge, 4- to 7-year-old children work together on performances complete with characters, props and scripts.

Points of Interest

- Create your own circus.
- Learn about circuses and the role of the ringmaster.
- Learn about balancing things.
- Learn about geometric shapes.
- Explore how your team works together to make decisions about the three acts of your circus performance.